ONE ROLL TAVERN

"Every town has a humble tavern. A place to meet, eat, and socialize. Rumors spread in taverns. Rumors of beasts, warlords, and dragons. Rumors of rebellions. Rumors become tales, and tales become legends."

QUICKLY GENERATE A TAVERN ...

Grab a complete set of 5E dice: a d20, d12, 2 X d10s, d8, d6, and a d4. Roll 'em! Your tavern is ready!

d20 You open the door to...

- O 1 The Red Cap Haberdasher
- 2 The Three Nixies
- O 3 The Saucy Dryad
- O 4 Six Stolen Coins
- 5 The Eagle, Child & Goblin
- O 6 The Frozen Oasis
- 7 Grandfather's Secret○ 8 The Manticore's Fate
- **9** The Dragon's Fez
- O 10 The Stodgy Wizard
- O 11 The Coin & Crown
- O 12 Risky Whiskey
- O 13 The Moldy Kobold
- O 14 The Left Boot
- 15 The Stumble Inn
- 16 The Balor's Redoubt
- O 17 Out the Norm
- 18 The Darkened Henge
- **19** The Ogre's Pantaloons
- 20 The Rusty Piton
- d12 The Bartender...
- O 1 Padrick (human, commoner)
- 2 Sweet Gin (halfling, druid)
- 3 Molly (gnome, commoner)
- 4 Durgin (dwarf, commoner)
- 5 Celeste (elf, acolyte)
- 6 Blaze (tiefling, bandit)
- 7 Growl (tabaxi, commoner)
- 8 Lendle (half-elf, veteran)
- 9 Grim Thomas (human, cultist)
- 10 Zarn (dragonborn, thug)
- 11 Korr (half-orc, commoner)
- O 12 Gilly (goblin)

d6	Serving up		
	Quality	Meals I	Lodging
01	Squalid	3 ср	7 cp
02	Poor	6 cp	1 sp
03	Modest	3 sp	5 sp
04	Comfortable	5 sp	8 sp
05	Wealthy	8 sp	2 gp
06	Aristocratic	2 gp	4 gp

FURTHER ADVENTURE

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d10 The Suspicious Customer...

- 1 Marlo the Blue (human)
- O 2 Lenko (tiefling)
- O 3 Grey (doppleganger)
- O 4 Gunner (dwarf)
- 5 Benedict (human)
- O 6 Oakley (elf)
- O 7 Leland (half-elf)
- O 8 Agate (gnome)
- ○9 Ear'l (goblin)
- O 10 Oskar (half-orc)

d10 Who is a...

- O 1 Mage
- O 2 Spy
- 3 Entertainer/Musician
- O 4 Scout O 5 Noble
- $\bigcirc 6$ Druid
- \bigcirc **7** Assassin
- **8** Bandit Captain
- **○9** Knight
- O 10 Berserker

d8 The tavern is known for...

- O 1 Live music
- 2 Watered-down drinks
- 3 Good food
- O 4 Rowdy clientele
- 5 Fine wine
- 06 Dancing
- 7 Extraordinary beer
- ○8 Haunted

d4 The Atmosphere...

- O 1 Friendly, jovial
- O 2 Classy, sophisticated
- 3 Hostile, dangerous
- O 4 Loud, crowded

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